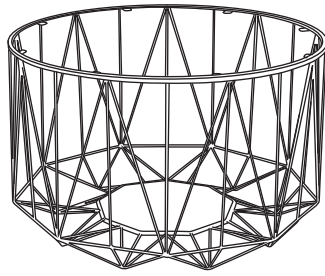


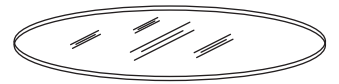
Ax1



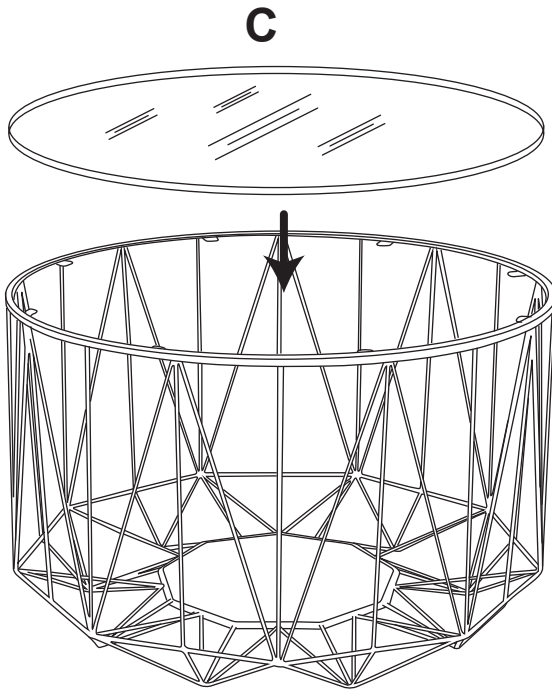
Bx1



Cx1

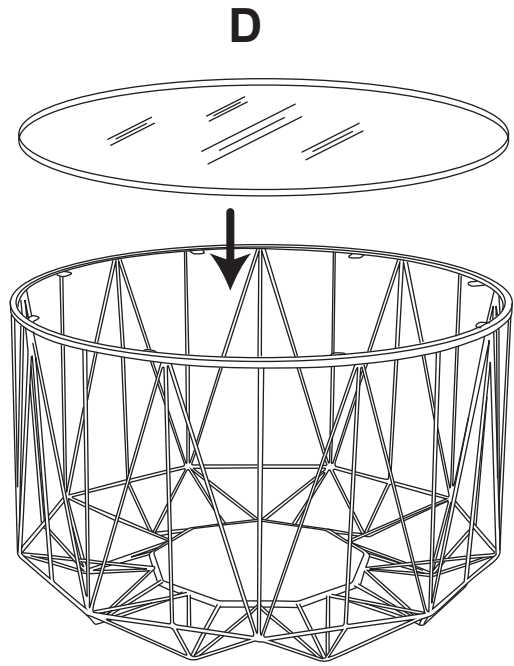


Dx1



C

A



D

B

